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# Alicia Yeargin – Game Designer

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## Objective

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- To learn new tools and use everything I have in order to create unique game content.
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## Technical Skills

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- **Level Design:** Experience with Unreal Development Kit, Unreal 3, Unity, Flash, RPG Maker.
  - **Programming:** Proficient in C/C++; experience with Kismet, ActionScript, JavaScript.
  - **Graphic Design:** Experience with Photoshop, Illustrator, Flash, Paint Tool SAI, Paint.NET.
  - **Miscellaneous:** Experience with 3ds Max, Microsoft Visual Studio, Tortoise SVN, Doxygen, FontCreator, Mixcraft 5, Audacity, HTML, CSS.
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## Design Skills

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- **Design:** Level design, content design, interface design, UX design, graphic design.
  - **Writing:** Story-writing, content, dialog, tutorials, documentation.
  - **Communication:** Worked with multiple student teams of varying disciplines.
  - **Prototyping:** Able to use paper or software to quickly demonstrate concepts.
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## Education

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- DigiPen Institute of Technology, Bachelor of Science in Game Design – May 2012
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## Game Experience

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- **Dark Day**  
Solo Project (DigiPen), Spring 2012, UDK, 3D First Person Survival Horror  
Level and experience design, Kismet scripting, various mesh creation, documentation.
  - **Explosive Dawn**  
Little Black Dress Productions (DigiPen), Spring 2011, 2D Calligraphy-style Shooter  
Game design, UI design, created all art assets, wrote game/playtesting documentation.
  - **Unreal Robot Unicorn Attack**  
Student Design Team (DigiPen) Fall 2010, Unreal 3, 3D 3rd Person Music-based Platformer  
Level design, created third level, in charge of Kismet scripting for whole project.
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## Other Experience

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- Instructor, ProjectFUN Workshops, DigiPen Institute of Technology, May 2011 – August 2011  
Taught Online Video Game Programming Level 1 to students in middle and high school.
  - Web Designer & Developer, Medina High School, September 2007 – June 2008  
Designed and developed the school website in HTML.
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## Accomplishments

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- Winner of the Editor's Choice Award in the International Open Amateur Poetry Contest from Poetry.com for the poem "Modern Day Romance" resulting in publication – 2007
- Finalist of the Believing in Greatness contest from Elder & Leemaur Publishers for the essay "The 'Great' Menagerie" resulting in publication – 2007